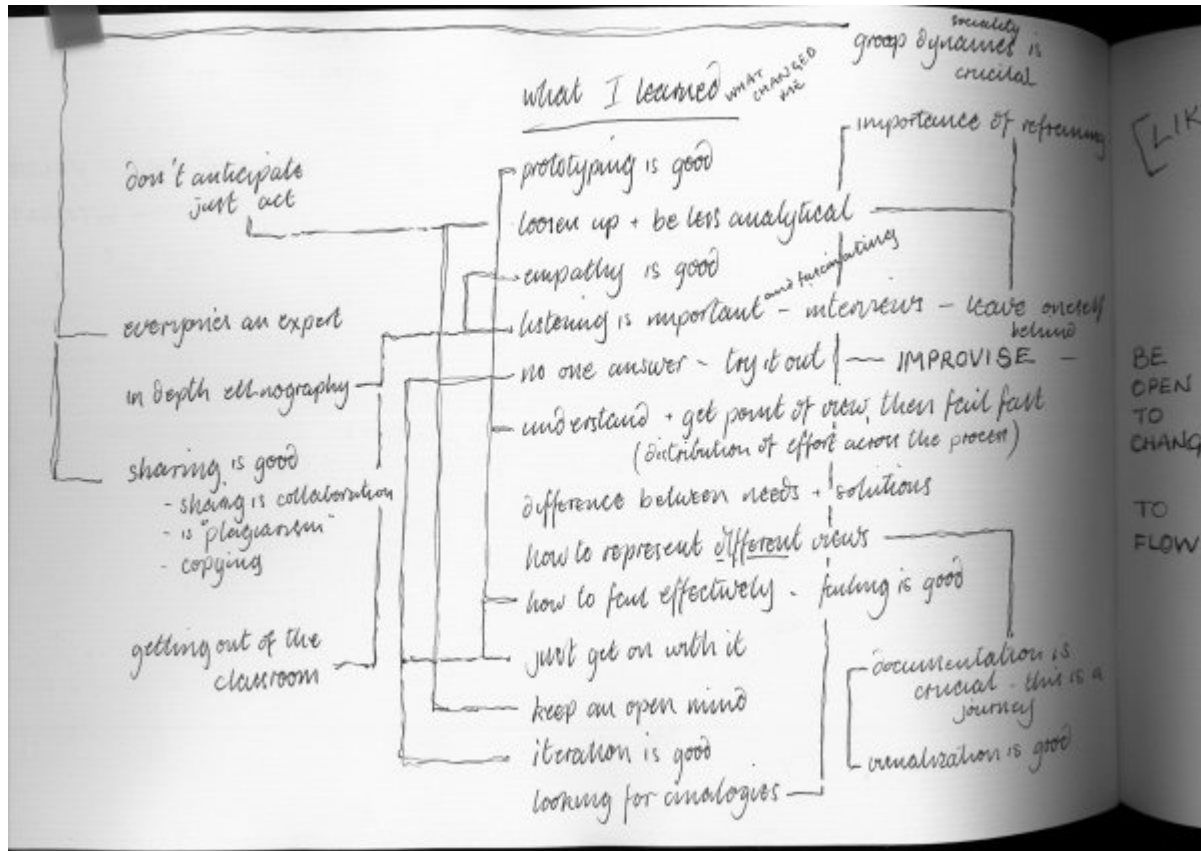


D.SCHOOL STUDIO-BASED LEARNING – FEEDBACK



It's the end of our class in the d.school – *Transformative Design*.

We held the presentations on Monday. Today we shared feedback – it amounts to a great concise commentary on the strengths of the d.school process and design thinking, and more generally on studio-based/project-based interdisciplinary learning.

What we like:

- listening to others, leaving oneself behind, getting out of the classroom on field research and ethnography
- teamwork where everyone has something to offer, because everyone is an expert in some way
- sharing – where the social skills of getting on with others are as important as

technical expertise and domain-based knowledge

- copying good ideas rather than being anxious about ownership and proprietary knowledge
- empathy – experiencing someone else’s world
- the challenge of documenting and representing someone else’s world – the importance of visualization, of using media well
- getting on with things – building prototypes, with less emphasis on anticipation and preliminary analysis designed to get things right first time
- being open to change and modification, getting things wrong as well as right, learning from failures
- embracing the flow of process as much as end product
- process as improvisation
- collaborative critique – regularly sharing progress with other teams and teaching teams

